Assignment 1

For each of the following sets of patterns, compare the three patterns in the set by highlighting their similarities and differences:

- Abstract Factory, Iterator, and Builder
- Adapter, Bridge, and Command
- Decorator, Visitor, and Facade
- Observer, Proxy, and Mediator
- Template Method, Factory Method, and Prototype

For each of the above sets, determine the GRASP patterns which are manifest in all of the patterns in the set.