Assignment 1

For each of the following sets of patterns, compare the three patterns in the set (by highlighting their similarities and differences, and also by explaining how they are related to each other):

- Builder, Command, and Strategy;
- Abstract Factory, Adapter, and State;
- Observer, Prototype, and Visitor;
- Event Logging, Memento, and Singleton;
- Decorator, Iterator, and Mediator.

For each of the above sets, determine the GRASP patterns which are manifest in all of the patterns in the set.