

# CE443 - Computer Networks

TA Session

# Today's Topics

- 1 Introduction to **socat**
- 2 Introduction to **ssh**
- 3 Sharing sockets among processes

# socat

## What Is?

- + A utility that establishes two bidirectional byte streams and transfers data between them.
- + netcat++
  - Streams can be constructed from a large set of different types.
  - Lots of address options may be applied to the streams.

## Arguments

**-4**

Use IP version 4 in case that the addresses do not implicitly or explicitly specify a version.

**-6**

Use IP version 6 in case that the addresses do not implicitly or explicitly specify a version.

**TCP4-LISTEN: <port>**

Listens on [TCP service] and accepts a TCP/IP connection.  
Only supports IPv4 protocol.

**TCP:<host>:<port>**

Connects to <port> on <host> using TCP/IP version 4 or 6.

**SOCKS4:<socks-server>:<host>:<port>**

Connects via <socks-server> to <host> on <port>.

**PROXY:<proxy>:<hostname>:<port>**

Connects to an HTTP proxy server on port 8080 using TCP/IP version 4 or 6 and sends a CONNECT request for hostname:port.

**UNIX-CONNECT:<filename>**

Connects to <filename> assuming it is a UNIX domain socket.

**UNIX-LISTEN:<filename>**

Listens on <filename> using a UNIX domain stream socket and accepts a connection.



# ssh

## What Is?

ssh (SSH client) is a program for logging into a remote machine and for executing commands on a remote machine.

## Options

### **-D <port>**

- + Specifies a local "dynamic" application-level port forwarding.
- + ssh will act as a SOCKS server.

### **-L <port>:<host>:<hostport>**

Specifies that the given port on the local (client) host is to be forwarded to the given host and port on the remote side.

### **-R <port>:<host>:<hostport>**

Specifies that the given port on the remote (server) host is to be forwarded to the given host and port on the local side.

## Public Key Authentication

- + The client uses his private key, `~/.ssh/id_dsa` or `~/.ssh/id_rsa` to sign the session identifier and sends the result to the server.
- + The server checks whether the matching public key is listed in `~/.ssh/authorized_keys` and grants access if both the key is found and the signature is correct.

## ssh Config File

- + User's configuration file: `~/.ssh/config`
- + System-wide configuration file: `/etc/ssh/ssh_config`

## sshfs

- + Secure SHell FileSystem
- + File system capable of operating on files on a remote computer using just a secure shell login on the remote computer.

## X Forwarding

- + Running graphical application over SSH

## Screen

- + Keep Your SSH Session Running when You Disconnect.



# Sharing Sockets

## Method 1

- + If a process forks, its child will inherit all file descriptors. So both processes can accept on one socket.
  - If the fork is performed after accepting, the child can use the established socket.
  - If the fork is performed before `accept()`, then a pool of processes can be created.
- + Using `REUSE_PORT` option can replace these efforts too.

## Method 2

- + Using the `dup2` function, It is possible to copy a file descriptor.
  - The `dup2()` system call creates a copy of the file descriptor.
- + For example:
  - Close file descriptor 0 and 1 (for `stdin` and `stdout`) and then `dup2` read/write streams of a socket on 0 and 1 fds. Then using `cin/cout` you can communicate with the socket.